

SUMMER BREAK @ HOME

with your Library



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Hopscotch Instructions

- ◇ Draw a hopscotch diagram (see example). Chalk is included for outdoor play.
- ◇ Throw a marker (rock, dice, or something small!) into the first square. If it lands on a line or outside the square, you lose your turn. Pass the marker on to the next player.
- ◇ Hop on one foot into the first empty square (no marker), and then every empty square. Be sure to skip the one with your marker.
- ◇ At points with pairs (4,5 and 7,8), jump with both feet, one in each square.
- ◇ At 10, hop with both feet, then head back towards the beginning.
- ◇ When you reach the square with the marker, pick it up (stay on one foot!) and finish.
- ◇ If you finish without any mistakes, pass the marker to the next player. On your next turn, throw the marker to the next number.
- ◇ If you fall, jump outside the lines, or miss a square or the marker, you lose your turn and must repeat the same number on your next turn. Whoever reaches 10 first wins!

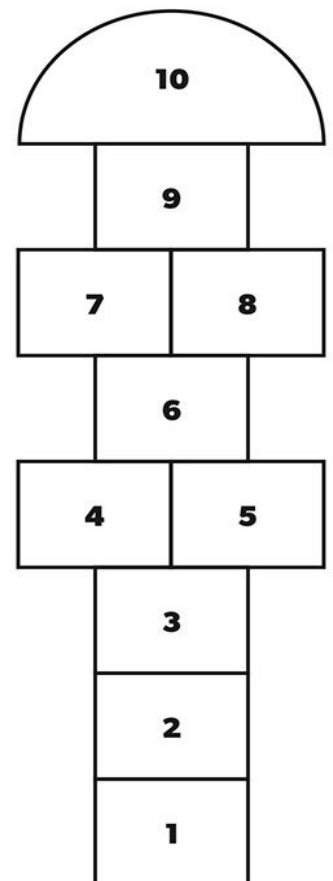


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